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| **Stakeholder** | **Purpose** | **Question** | **Elements/answers** |
| Future Programmers | Understanding how the code works. | Is the program complete | Product Backlog, if empty. |
| How it can be extended. (Interfaces, ect) | Other ideas we thought off |
| Section on how the various interfaces work and how/where they’re used |
| Naming Conventions | Section about naming conventions. |
| Get ideas, if reworking the program. | Naming Conventions | Section about naming conventions. |
| Our ideas behind the program. | Comments in the Code. |
| Users of the Program | Usage of the Program | Shortcut Keys | Non-technical tutorial, with examples (pictures) |
| What the program does, how to use it, ect. |
| Teachers | Evaluate how well we worked with the Project. | Principles used | Introduction section, explain how we’ve been working |
| Quality Criteria’s | In the beginning(Introduction section maybe), explain what criteria we decided upon and how we used them |
| Understand our work | What, why and how we’ve done stuff | For Diagrams, explain why the diagram was needed, and why it is drawn as it is. |
| Log section |
| Michal (FynBus Representative) | Provide documentation to his superiors | How the selection process works | In the code part, we explain how the selection works in the code // SSD over selection process |
| How the program works, what it does ect | Non-technical tutorial, with examples (pictures) |
| General Public / Companies Bidding | Understand how the selection process works. | How the selection process works, what rules ect. | In the code part, we explain how the selection works in the code // SSD over selection process |